

## Thoughts

[A Single View of Marriage](#) | [Biblical Sexuality](#) | ['Christian' Books](#) | [Missionary Kids](#) | [Pet Peeves](#)  
[Pornography: Confession, Healing, and Contention](#) | [Respecting Women](#) | [Single Notes](#)  
**Snippets** | [Spiritual Forces](#) | [Tension Points](#) | ['Wild at Heart'?](#)

### Snippets ([View in PDF](#))

[Anything but sin](#) | ["Because I can"](#) | [Business 101](#) | [Christianese](#) | [Cloud computing](#) | [Facebook](#) | [Flaws of the ribbon](#) | [Media bots](#) |  
[Millennials](#) | [My message\(s\) to women](#) | [Plastic Christianity](#)  
[Surface conversation](#) | [The danger of technology](#) | [Too much information](#) | [Windows 8: Epic fail.](#) | [Windows 10: Your \*final\* choice.](#) |  
[Words and connotations](#) | [Worship vs. entertainship](#)

### Anything but sin

It really bothers me every time I hear someone—but especially pastors—use a euphemism or vague "fluffy phrase" to avoid using the word "sin" in their message—sounding more like an Army recruiting slogan than anything else: e.g. "God wants you to be all you can be for Him." God calls it sin, and demands both our confession and repentance. That settles it. Stop watering down the truth:

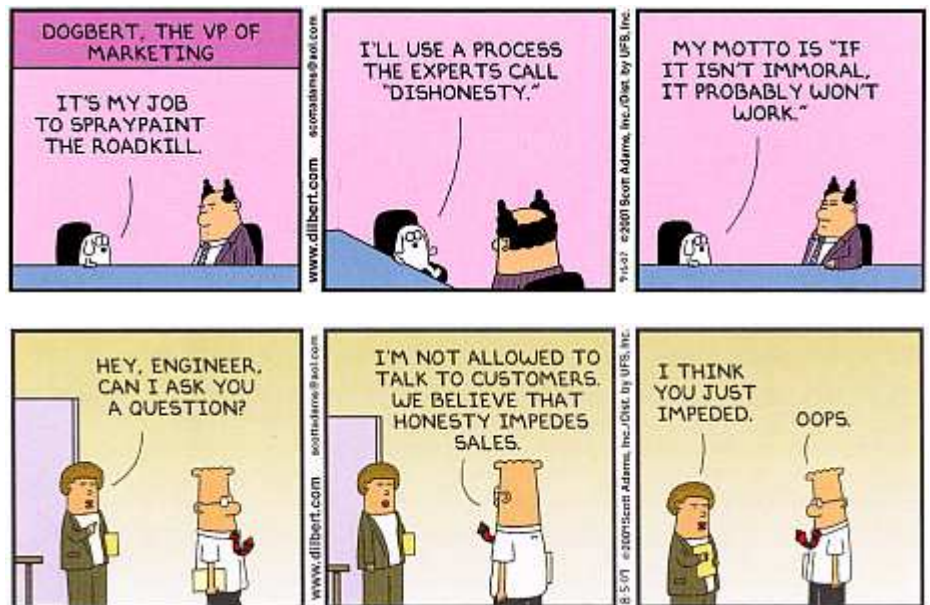
[2 Timothy 4:3-4](#) (NIV 1984): *"For the time will come when they will not endure sound doctrine; but wanting to have their ears tickled, they will accumulate for themselves teachers in accordance to their own desires, and will turn away their ears from the truth and will turn aside to myths."*

### "Because I can"

We live in a world that gives little to no thought or attention to logic and consequences; you know, asking the simple question: "What will happen if I *do or say this, watch this, act this way, or buy and start using this?*" Even simple logic and common sense are completely ignored. From technology to sexuality, we just don't care anymore. Blunt but ever-so-true, even the street language saying of: "*Check yourself before you wreck yourself*" is ignored. And we wonder why the world is in such a mess? Welcome to [The Twilight Zone](#).

### Business 101

1. **Stop lying** and trying to [deceive](#) your customers (Microsoft fakes reviews). Honesty is the best policy. Even if it hurts. Volkswagen ([and users of similar software](#)) [programs cheating emissions](#) in 11 million of its cars. People have a way of [sniffing out and exposing lies](#) (Ubisoft lies about Watch Dogs being gimped) and then [broadcasting them](#) (Nvidia gimps the GTX 970 and Titan) via the Internet:



*"In other words, Ubisoft did give Watch Dogs a graphic downgrade, and did so intentionally. The retail release was quite capable of looking every bit as good as the E3 demo, yet someone wrote the code needed*

*to make it look worse. Despite these discoveries, Ubisoft PR rep Tessa Vilyn, in a tweet sent earlier this week, stood by her assertion that Watch Dogs had not been downgraded."*

2. If you honestly know your product has a problem, **inform** your customers immediately, [apologize](#), and **work hard** to find a good, practical solution at *your* expense, including prompt, pre-paid shipping both ways, or by issuing a patch if its software-based. If a fix is not possible, explain why, and offer them a full refund. **Learn** from your mistake so you don't repeat it. You make a mess, you clean it up. Build trust. Watch your business grow.
3. Take the time to design and build fewer, but more thoroughly-tested products. Otherwise, you will waste valuable time and money trying to fix and halfheartedly support a plethora of slightly-different-models-that-no-one-really-gives-a-darn-about when you could be putting it into solid QA with far better long-term return on your investment (including a good reputation and plenty of word-of-mouth sales).
4. Hire savvy, intelligent techs to keep an eye on multiple trusted tech forums, including popular online stores such as Newegg and Amazon user reviews to report bugs and proactively make things right with the customer. **Listen** to your customers, and if they have a legitimate concern or problem, see item 1.
5. Regardless of platform—PC or console—games should be developed to *fully harness the maximum power that platform is capable of*, and let the chips fall where they may. End of story.
6. If you release a software update (esp. firmware), provide your customers with details as to *exactly what changed from the previous version*, and why. They paid money for the product and have a right to know. Yes, ASUS—I'm talking about you.
7. Stop advertising something you either cannot guarantee or simply don't plan on shipping. Gamers are fed up with the underhanded Mafia-style exclusive platform deals, pathetic [console parity tactics](#) and worthless lazy-butt ports, delayed releases, and cancelled product development.
8. Make your marketing department *fully accountable* to your engineering tech/IT departments, and watch them like a hawk. Review **everything** they do, and force them to receive approval for all ads and information released to the public. Keep them on a **very** short leash and carry a big stick. If they mess up, kick them directly out the door. Why? Regardless of how thick you slice your Bologna, people will eventually see through it, and it will get ugly when they do. Marketing departments are notorious for believing the following [fail](#):
  - "Let's make more variants of the same model, and thus have fewer available resources for sustained quality technical support of each one."
  - "Let's make it more complex than it needs to be."
  - "We can lie and make false claims to our customers, treat them like dirt, and they'll never find out...we'll still get away with it." Yes, Dell—I'm talking about you.
  - "Customers don't care about unsolicited [adware](#), [bloatware](#), and [shovelware](#)."
  - "Customer and website reviews of our products are not important."
  - "Design aesthetics always trump practical functionality."
  - "Let's keep annoying our customers (who paid for the product in the first place and shouldn't even be subjected to ads) with [splash-screen adware](#) that frequently pop-up whenever they run our application. We'll also tick them off by including a "Do not display this message again" checkbox that does absolutely nothing to stop additional ads." Yes, Corel—I'm talking about you.
  - "Our customers can go find and pay for their own physical media copy of their operating system, just so we can save a few dollars."

## Christianese

People who have recently repented of their sin and chosen to follow Christ pray in a very refreshing way—there are no overused expressions, clichés, colloquialisms, pretenses, or vague meanings in their words. Just the specifics of what they're facing, how they feel, and what they need. Having grown up in a Christian home, and being around Christians most of my life, I value what these new believers *don't* have: [Christianese](#). I would define it as flippant (but sometimes well-intentioned) personal opinions, platitudes, pat answers, [unbiblical euphemisms](#), vague catch-phrases, or rationale used to explain, avoid, or suppress discussion about truth. There's

a reason why GriefShare classes warn against fellow believers using cutesy quotes that fail to answer or address any real questions or heart-wrenching pain that believers have. In other words, 'cute' little answers that conveniently sweep ugly realities under the rug, *instead of simply being honest about the bewildering reality*. One of the most practical pieces of advice I've ever received was from Carl Reichardt, who told our class that, when someone is grieving, the best thing you can do is be quiet, give them a hug, and cry with them—no Christianese phrases or quotes. It made sense back then as the person giving hugs, and even more sense now as the one who was hugged in the moment of loss.

Here's a perfect example of Christianese quotes [reminiscent of 'Sphinx'](#) in the movie *Mystery Men*:

"What should matter most to us as Christians is not our faith in Christ, but the Christ of our faith."

"God never withholds from His child that which His love and wisdom call good. God's refusals are always merciful—severe mercies at times but mercies all the same. God never denies us our heart's desire except to give us something better." — Elisabeth Elliot

Granted, most believers don't wear masks because they're hypocrits; they wear them because the church isn't a safe place to take them off. But the longer you've been a Christian, the easier it is to absorb and repeat Christian "lingo" in an attempt to sound eloquent to those around you. I realize it's difficult to think of new, accurate words and [terminology](#) when praying for the same things year after year, and prayer in a public context affects what we're understandably comfortable praying *about*, but we should always be praying from the heart, and directly to the Lord:

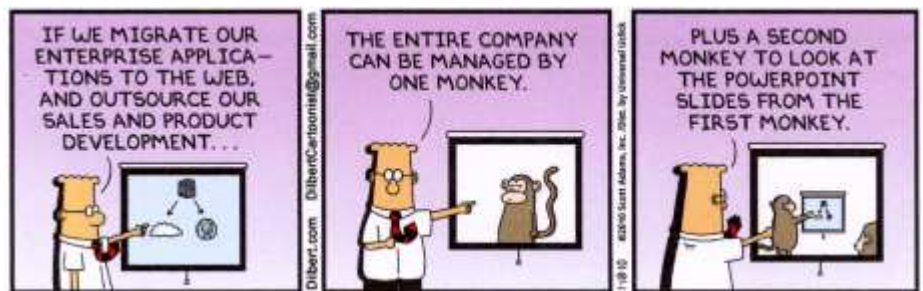
*"When you pray, you are not to be like the hypocrites; for they love to stand and pray in the synagogues and on the street corners so that they may be seen by men. Truly I say to you, they have their reward in full. But you, when you pray, go into your inner room, close your door and pray to your Father who is in secret, and your Father who sees what is done in secret will reward you. And when you are praying, do not use meaningless repetition as the Gentiles do, for they suppose that they will be heard for their many words. So do not be like them; for your Father knows what you need before you ask Him."* — [Matthew 6:5-8](#) (NIV 1984)

And for the times when we don't want to hear the biblically-correct answers, it's not because we don't believe it's the truth; it's just that *sometimes we need to hear that someone else struggles with it*.

## Cloud computing

"Don't store your valuable data on the cloud where hackers can break in and steal."

As it becomes increasingly more mobile and prevalent, technology is also becoming more invasive and controlling, as monitoring, reporting, access, and manipulation of information and data [increases](#) exponentially—especially in combination with "[the cloud](#)" (a euphemistic term for "handing over control and ownership of my information and how I run my business [read the fine lines] to someone who I can't inherently trust"). In addition, advertising and its use of pornography (especially "soft-core" porn aimed at all of us) are a massive problem. Personal financial and medical electronic information are subject to both governmental and corporate control and manipulation, not to mention [hackers](#) and [identity thieves](#). The ominous thing about these trends is that they are growing bigger and faster than anyone can accurately predict, and most of it remains in the [hands of people](#) who have no desire to see it used in an objective or ethically responsible way, but rather for personal, corporate, and governmental control, power and financial profit.



Which location do you think is more likely to be [hacked](#) or [held for ransom](#)? A [large online corporation](#) storing millions of users' data in "the cloud", or my own removable device with encrypted data? Which one do I completely own and can trust? Which is easier and faster to clean up if compromised? Which one do I have more control over? Ask just *one* person who has been the victim of identity theft what they think about the cloud...

## Facebook

Have you ever given any thought to the ramifications of using Facebook (a.k.a. "Failbook" or "Life Invader")? No? Take a look at this [list](#). Like cell phones and other forms of technology, Facebook connects you to people. But besides potentially wasting hours of time every day on arguably insignificant minutia, there are dangers that most people either are not aware of, or just don't seem to care about.

When you use Facebook, you are creating an [intricately detailed profile](#) ([saved article](#)) not only of yourself (your likes, dislikes) but who your friends are, which organizations and political parties you're affiliated with, etc. Facebook tracks and owns every tiny piece of that data. Ever heard of [data mining](#)? How about increasing governmental control, intrusion, and ever-increasing globalization, not to mention hackers and identity theft? You are using their website, their services, and nothing is deleted from their system once you put it there; data may be removed from the interface, but not from their system.



A picture is worth a thousand words

It also creates a dependency. Ever stopped to calculate how many hours a day you spend on Facebook posting and absorbing information? With numerous companies and organizations catering to the Facebook "movement," an account with Facebook is rapidly becoming more of a requirement than an option. You may say, "But so many people are on it, and there's safety in numbers!" Ironically, that's why it's so dangerous:

- [Facebook Moves Millions of Users Data to US to Avoid European Privacy Laws](#)
- [Get your loved ones off Facebook](#) (a sobering, chilling warning!)
- [Is Facebook Good For You?](#)
- [Facebook Manipulates News Feeds For Emotional Experiments](#)
- [Over 7 million kids are lying about their age to join Facebook](#)
- [Facebook Being Sued For Faking Your Likes](#)
- [Facebook Bug Leaks Users' Data](#)
- [NSA's PRISM](#) program collecting data from Microsoft, Google, Facebook, others
- [Facebook Has a Festering, Global Problem With No Solution](#)
- [Facebook becoming a phonebook by data mining your personal life, warn experts](#)
- [Unplugging from Facebook](#) | ([saved article](#))
- [What are you? Stupid?](#)

## Flaws of the ribbon

Microsoft touts the [ribbon](#) "interface" as the "modern way to help users find, understand, and use commands efficiently and directly—with a minimum number of clicks, with less need to resort to trial-and-error, and without having to refer to Help." I vehemently challenge that assumption, and here's why. The three biggest philosophical [problems](#) with the ribbon is that it:

1. **Is not what it claims to be.** It is, in essence, nothing more than a locked, tabbed toolbar with large icons requiring more vertical screen real estate. The key difference is that the Microsoft GUI team has now dictated both its GUI and forcibly restricted your customization options. For example, you can only add or remove complete *sections* of options—not *individual options* themselves like you were given the choice to change in original toolbars.

2. **Is based on assumptions** derived from selective group research—which drastically limits individual preferences and power users. We all know how well research assumptions worked with earlier Microsoft applications (Word, etc. making decisions for you by default until you turned numerous "options" off)...Windows 8 anyone?
3. **Leaves you with no alternative** if those assumptions detract from, rather than augment, the way you work. You **will** use the ribbon, and **only** the ribbon. If you don't like it, too bad, so sad. This attitude flies in the face of professional GUI design philosophy which always gives *the user* the choice of *what works best for them*. For example: any single item customization is forced into **a second, traditional toolbar either above or below the ribbon**, completely defeating the purpose of the ribbon in the first place, and making a mockery of user-based customization.

Some additional problems:

1. **Ignores GUI conventions.** For users familiar with menus, most of the functionality and locations of items have been significantly changed, requiring users to start from scratch. The whole point of a good GUI is to build on a consistent, intuitively easy-to-use, and time-proven interface that serves users well over the long-term by not requiring them to become familiar with a new GUI layout, *and* is highly configurable to their preferences. To this day, standard menus and toolbars are still a very effective system. Why then are users forced to waste their time relearning something he/she is already familiar with and adept at? There isn't even a "let me use a traditional toolbar and menus instead of the ribbon" option, which would have prevented all this.
2. **Guilty of double-talk.** If the ribbon is such an amazing, easy to use and intuitive idea, why is there a "[Quick Access Toolbar](#)" (read: traditional toolbar) above it? As mentioned previously, any customization is limited to groups of commands—not individual commands themselves. Unlike traditional toolbars in the past, it *cannot* be fully customized by the user.
3. **More clicks.** In a menu-based GUI, you can rapidly glance through menus with a single click by holding down the left mouse button, and "strumming" through "File," "Edit," etc. to navigate to what you're looking for. With the ribbon toolbar, *viewing each tab* requires a separate click. In addition, unlike a menu, which automatically disappears after being accessed, the ribbon toolbar now requires an extra click to minimize.
4. **Sloppy implementation.** the ribbon toolbar is an inconsistent collection of large and small icons, some with text, some without. It is also based on Microsoft's assumption that their eclectic grouping of items is what you will be using most. For many users, these assumptions and lack of GUI consistency only adds to the confusion, and certainly does not lend itself to a professional user-focused interface. In addition, all options should be given equal visibility, simply because you cannot assume to know what the user will—or will not—use, and when.
5. **Hogs space.** The ribbon absorbs more vertical space than simple menus; an obvious problem since vertical space is still proportionally more valuable on widescreen monitors.

["List" GUIs](#) used in conjunction to the ribbon are a very lazy approach to interface design. While they are easy to create since they require little time for layout, they become a 'dumping ground' for options and preferences. In addition, they rely heavily on vertical space while completely ignoring extra horizontal space the majority of users now have due to the prevalence of widescreen monitors.

## Media bots

What constitutes a "media bot?" My personal definition is anyone who cannot voluntarily [disconnect themselves](#) from one or more forms of connective technology for more than a day. Media bots are typically people who buy and use the latest technological device simply "because they can," "because it's cool," or "because everyone else is" without a truly valid, practical need for it. Examples: checking your e-mail every fifteen minutes or less or text messaging when you should be paying [attention to people](#) or your surroundings. Personally, I'm trying to [disconnect myself](#) more from the web, and [spend more time in the real world](#); admittedly, not an easy task!

[David Livermore](#) explains [How Smart Phones Lower CQ](#).

[Digital Nation](#) (10m 50s into the video) found that "...people who claim to be multitaskers with information actually are significantly slower when switching than when doing the same task consistently. Multitaskers are terrible at every aspect of multitasking:"

- They get distracted constantly
- Their memory is very disorganized
- They are worse at analytic reasoning
- There is serious concern that they are **becoming people who are unable to think well, and clearly**

Some additional thoughts on this from Merritt, a lady who says: [Turn off your gadgets and let's talk face-to-face](#) and digitaljournal.com: [Op-Ed: Disconnected in a technology-connected world](#).

## Millennials

Ever heard someone talking about [Millennials](#)? They usually go to great lengths throwing out hypotheses and statistics, trying to purport a special formula for communicating or interacting with them, making it sound like they're from another planet. Please. It's time the hype and generalizations stopped. The truth is, *every generation* has some differences, and Millennials have dreams, problems, and a sin nature just like everyone else. We are all in need of God's grace.

## My message(s) to women

- We are in awe of the way God made every part of you, and (as God designed) feel very incomplete without you. Please don't underestimate that.
- You are [beautiful](#) *as you are*—without makeup. Honestly. Makeup = product = marketing = money, which, to impersonal companies means "If you're content with yourself, I don't make any money." In short, they don't want you to believe that the real you is *already* enough. "Sexy" or "hot" insinuates "I'm only good for sex." "Beautiful" means "As a whole person, I already have value and worth."
- Being beautiful doesn't mean being perfect. You're more beautiful *than you think*, and any imperfections you may have don't detract from that. God created and blessed you with admirable attributes and unique differences. We just need to slow down and take the time to appropriately appreciate that.
- Deep down, I wish there were a safe way I could tell you that you're beautiful. Why? Because it's true. But in our sex-saturated media-driven world, anything I say or do is second-guessed (or assumed) to have sexual motivations or connotations.
- Despite what the media says (I know; big surprise there!), not all men are perverts (nor do we *want* to be). Many of us have [messed up](#) (and we regret sinning against God and hurting you), but some of us genuinely want to respect and honor you like we should.

## Plastic Christianity

The next time you question where the church is, take a good hard look at the faces of the people around you during the service, and try telling me the church is healthy. Where is our joy and enthusiasm? Our pews are full of the living dead. Living, because Satan knows he can't permanently kill the church; but dead because we have as much life. The church has a [plastic mask](#) problem. Why are they worn? For some, it's a "keeping up appearances" buffet Christianity that worships sugar-coated, comfortable topics while refusing to talk about the real, rubber-meets-the-road life and faith issues and be relevant to struggles that all of us are facing. Or refuses to stand up for biblical truth because "it might offend someone". That can hypocritically quote Scripture without even trying to live it. That's intentionally ignorant about biblical doctrine, and instead touts personal opinions and fluffy hearsay over Scriptural truth. That wears a mask and insinuates that "I have no sin, no questions about my faith; no struggles."

For others, it's because—sadly—it's not safe to take them off; running the risk of judgment and criticism from others. Or perhaps too painful to reveal wounds that run deep. Regardless, at the end of the day, we're more

concerned with saving face than saving souls. We attend church, and pretend that everything is just fine, while living a lie. As Jessica Harris [notes](#):

*"What has happened is we've bought into this lie that Christians are supposed to be perfect. So, we're really good at throwing the book at each other, judging each other, and hiding our own pain and need. Then the walls start caving in around us, and we still put on the face acting like life is just perfect because we have Jesus."*

**I've been as guilty of this as anyone I know.** Am I truly repentant, and continually praying for a repentant heart? Am I willing to be vulnerable and uncomfortable? Do I have compassion for fellow believers? Am I moved to pray for them? Am I willing to take the time to listen, and do so without judging and criticising? Am I willing to admit to my own sin and struggles? Real, *biblical* Christianity admits failure and shortcomings, isn't afraid to ask questions that we don't have answers for, and be vulnerable with others in the desire to live out *every* truth of Scripture—even if that vulnerability comes with criticism and judgment from others. It's worth every second of living.

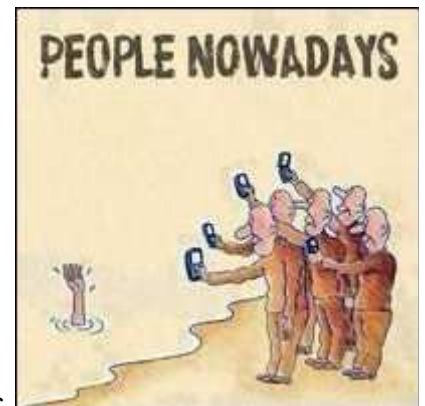
### Surface conversation

There's nothing inherently wrong with them, but I've had more than my fill of fluffy, worthless surface conversation (read: insignificant minutia) and forced, formal interaction/events, where nothing of value is ever shared or discussed. When does this happen? Typically, anywhere you have more than two (possibly three) people. The dynamics of conversation dictate that, unless you have a very unique, safe setting for it, the more people you have, the more meaningless and superficial the conversation becomes. For obvious reasons, people simply don't feel safe sharing in larger groups.

Why am I so vehemently opposed to it? For husbands and wives (or those who are dating), meaningful, intimate heart-to-heart discussions are merely moments away; so for them, occasional superficial conversation is fine. But for those like myself who are single even into their 40s who have never known intimacy, it's all most of us have ever had access to. Please; no more.

### The danger of technology

In our eagerness to embrace the newness of technology, we always ask, "What can it do?" Few are asking the only question that really matters: "[What will it do?](#)" Sometimes, [nature itself](#) says "Enough!". And if science fiction teaches us anything, it should be that we [cannot be too careful](#) where technology is concerned. From [Digital Dementia](#) (the deterioration of brain function as a result of the overuse of digital technology, such as computers, Smartphones and Internet use in general) to growing [dehumanization](#) ([extra link 1](#), [extra link 2](#)). We rightly understand that only time can give us a complete picture, but something is very wrong when our near-sightedness and lack of concern for the future—[let alone the present](#)—lead us to measure the ramifications of technology by the damage it has already done:



- [117 Million LinkedIn Accounts For Sale On Dark Web](#)
- [Lenovo posts Superfish removal tool; user files lawsuit](#)
- [iForget: A look at Digital Dementia, excessive screen time and why your kids are at risk](#)
- [Automakers fail to fully protect against hacking](#)
- [Robinson Cano, Twitter, and Dehumanization](#)
- [Woman Incorrectly Fined For Facebook Post](#)
- [Target Data Breach is Much Worse Than First Thought](#)

As someone wisely [noted](#) on [techreport.com](#):

*"And you're right that passwords stink, and that we have to have so many of them. But I disagree with you on one point: biometric security that can be guaranteed is not a goal we should strive for. First off, the only guarantee in the tech security realm is that whatever lock you make, eventually it will be broken. But besides the snide remark, bio security doesn't seem likely to be the panacea everyone hopes for. You only have one unique eye/iris pattern and one unique fingerprint. And when those are digitized and stored in a database that gets stolen or hacked into (and given our general ability to secure networks and databases, it's only a matter of when, not if) then what? If you think it's hard to change a password, try changing a fingerprint or iris pattern...the devil is in the details..."*

## Too much information

Ever feel like you're drowning in news, ads, biased opinions, and useless information and you just want to pull the plug on it all? Let alone knowing who you can *really* trust? Stores, restaurants, schools, hospitals, airports, even directly-in-your-face ads above the urinal on the wall in mens' rest rooms constantly bombard us and invade our lives. Have you ever stopped to think about how ridiculous the amount of information is that you see crammed into a major news network channel? Live 24/7

discussion/reporting, overlaid with constantly scrolling and updating world news ticker-tape. I find myself disconnecting more and more from media, and becoming more cynical and discerning about what—and how much—I see, read, or hear (as much as I have control over). It's just *too much information*. As people, we were **never created to ingest or be subject to this**, especially not at these extreme levels. It's time to start pulling plugs.



## Windows 8: Epic fail.

Burger King: *"Have it your way."*

Microsoft: *"Have it our way. Or else."*

Microsoft has an [attitude problem](#). Until they admit that they failed epically with Windows 8, and stop acting like a stubborn little brat, they have no hope of regaining any respect from most of their user base. Why? Customers don't like to be ignored, let alone coerced. It would be like Burger King [discontinuing the Whopper](#) because it's "old and out of style now" and getting angry at you for wanting it back.

What Windows ME did to [stability](#) and reliability, Windows 8 did to the GUI. It is a preposterous oversimplification (read: pre-school) of the user interface at the expense of intuitive, time-proven [GUI logic and convention](#). Using flat, solid colors/blocks, and sliding elements around on-screen is [Fisher-Price](#); not professional. It's also ugly. Like [Margaret Hamilton](#) ugly. I want a professional, consistent, aesthetically pleasing and intuitive GUI designed for a mouse and keyboard; not a lazy-butt ["Hello Kitty"](#) design somehow(?) supposed to magically make me worship touch screens and a dumbed-down GUI. While some legitimate improvements were made *under the hood* (e.g. faster boot time by weeding out superfluous clutter—that should have been done decades ago—and built-in support for USB 3.0), Microsoft's "~~fashion~~ design team" completely trashed most, if not all, of the carefully learned and time-proven human interface/GUI design conventions developed over the last twenty-plus years—elements **that do not change** because they are rooted in real-world logic; not ignorant marketing whims. GUIs are not the fashion world; and even then, the masses buy and wear clothing that meets their needs for comfort and sensibility. Change for the sake of "we want something new" = [royal shipwreck](#).

Even as good as Windows 7 is, its GUI already looks like a [schizophrenic OS](#) trying to be a web browser (the trend of which [started in Windows 98](#) when Microsoft began moving OS elements into Internet Explorer in an aggressive attempt to promote it over Netscape). Got news for you, Microsoft: there's a **big** difference between the two, and by the way, I already **have** a browser. Remember their dictator-like attitude reflected in their "vastly



improved" [ribbon toolbar](#)? It's way past time they hired people who *actually know* what a **real** OS and GUI are, how they function, and what they're supposed to do; and I'm not the only one who feels that way:

- news.com.au: [Microsoft ditching Windows 8, plans to release Windows 9](#)
- techbeat.com: [Microsoft UX Designer: "Metro is Crud For Power Users"](#)
- techbeat.com: ["Windows 7 is Back" Says HP](#)
- spectrum.ieee.org: [Is Windows 8's Lack of Windows a Mistake?](#)
- The Digital FAQ: [Windows 7 vs. Windows 8: Why Videographers Shouldn't Upgrade](#)
- ZDNet: [Five reasons why Windows 8 has failed](#)
- Jakob Nielsen: [Windows 8 — Disappointing Usability for Both Novice and Power Users](#)
- ExtremeTech: [Windows 8 may drive me to Linux](#)
- The Tech Report: [Windows 8 frightens me, and here's why](#)
- ZDNet: [A Linux desktop and tablet user and Windows 8](#)
- Laptop: [Usability Expert: Windows 8 on PCs is Confusing, a Cognitive Burden](#)
- ComputerWorld: [Microsoft blocks Windows 8 Start button, boot-to-desktop hacks](#)
- InfoWorld: [Windows 8 review: Yes, it's that bad](#)
- InfoWorld: [Windows 8 Consumer Preview: 'Windows Frankenstein'](#)
- InfoWorld: [Windows 8: Something old, something awkward](#)

As another user noted:

*"Every time I tried something the new "Metro" way, I kept asking myself "is this better than the old way of doing it?" and the answer was almost always "no, this has been seriously compromised **just** to make it compatible with fat fingers on a tiny touchscreen." Microsoft are directionless and unfocused at the moment. **Until** we stop going to work in offices and sitting at a desk with a keyboard and mouse, **that** is what they need to concentrate their OS efforts around, and Windows 8 is not even in the same ballpark."*

Why does this matter? Again, there are significant [design and functionality differences](#) between GUI elements which are static in an operating system, vs. a web browser, which by nature is dynamic—requiring adaptability for the Internet. Microsoft (although they clearly stole the basic design of the [NeXT's GUI](#)) implemented Windows 95's GUI in a singularly thorough and consistent way throughout the OS, presenting a clean, simple, and intuitive user experience. The problems began when they introduced inconsistency in Windows 98 by mixing the GUI elements of a web browser (e.g. links instead of buttons, URL gadgets in Windows Explorer, etc.) with that of Windows 95. This was further exacerbated throughout Windows XP, Vista, and 7. Instead of resolving this inconsistency in Windows 8, they discarded all previous GUI elements (minus their Office 2010 line) and forcibly introduced two new GUI 'philosophies': the Fisher-Price flat, solid-colored, sliding blocks; and overly minimalistic windows, buttons, and icons that lacked any professional polish (3D highlighting) and [intuitive borders](#). This move intentionally spurned time-proven GUI design. Clearly-defined borders around GUI elements provide clarity and functionality by removing confusion as to what each GUI element is and where they start and stop. In addition, when you consider that 3D highlighting has long proven itself in providing both an attractive and realistic-looking aesthetic appeal (giving it a professional, polished look), you simply cannot say the same for Windows 8.

### **Windows 10: Your *final* choice.**

Microsoft clearly failed with Windows 8. Numerous objective reviews (let alone sales figures) reflected that simple truth, and massive user rejection dealt Microsoft a blow that they didn't like: **someone disagreed with them and their direction for Windows**. Queue tantrum.

But instead of repenting and learning from their most embarrassing failure since Windows ME, Microsoft's new strategy is simple: [bait and switch users to Windows 10](#), implementing the removal of user choice AND voice. At which point they now have a blank check and full freedom to do anything they want to, with, and via, Windows—without any user voice to say "no" at any time ([can you say "data mining"?](#)), and most importantly,

no "withholding my purchase" from software I don't agree with or dislike—the biggest vote of all that remains the only means of accountability Microsoft heeds.

The fact that Microsoft is [literally giving away Windows 10](#) for a full year should be a big enough red flag on its own. Quality sells from word of mouth alone. But their tactical use of content exclusivity (DirectX 12 [only available for Windows 10](#)) to bait users is even more telling. Microsoft has already stated that users [have no choice](#) in accepting whatever "updates" (problematic or not) are ~~shoved down your throat~~ pushed out to you. It also means if Microsoft decides to start dropping ads into Windows 10, or [refusing to tell you what's in Windows 10 updates](#), you have no way to switch it off. Or they can do what [Facebook is already doing](#)—using facial recognition and your personal info for advertising/data mining purposes. Implement advertising in Windows? No problem. [Snooping on users?](#) Sure. Remove the start menu and restore tiles? Go for it. And [PC World warns](#) that: "Windows 10 still packs Windows 8's contentious Metro apps and Microsoft services."

No repentance means no attitude change. Welcome to Windows 10:

- [Windows 10 Privacy Still Cause For Concern, Says EU](#)
- [With Windows 10, Microsoft Blatantly Disregards User Choice and Privacy: A Deep Dive](#)
- [Why I Hate Windows 10](#)

## Words and connotations

As Christians, we need to be very careful which words we use, because each of them carries connotations. As an example, homosexual activists have been using—and promoting the use of—the word "partner" or "companion" instead of words like [spouse](#) because it subtly removes the connotation of a husband-wife relationship; advancing their agenda while denigrating natural, God-designed one-man, one-woman marriage. Have you ever considered how ironic it is that the word "*feminist*" brings to mind starkly contrasting images and meanings compared to "*feminine*" (do an image search on the web to see what I mean). Again, words carry meaning, and meaning matters. Another example are slang words we've adopted with roots in sexual innuendo or crude references: e.g. "screwed up," "bone up on," "crap" etc. We are commanded in Scripture to keep our words and conversations beyond reproach:

[Ephesians 5:3-4](#) (NIV 1984): *"But immorality or any impurity or greed must not even be named among you, as is proper among saints; and there must be no filthiness and silly talk, or coarse jesting, which are not fitting, but rather giving of thanks."*

[Ephesians 4:29](#) (NIV 1984): *"Let no unwholesome word proceed from your mouth, but only such a word as is good for edification according to the need of the moment, so that it will give grace to those who hear."*

[Luke 6:45](#) (NIV 1984): *"The good man out of the good treasure of his heart brings forth what is good; and the evil man out of the evil treasure brings forth what is evil; for his mouth speaks from that which fills his heart."*

I used to argue: "But why should I be so paranoid? I need at least *some* gray areas—holiness is just too restrictive!" It's not paranoia; we are to have zero gray areas in our life. It means we finally stop making and believing excuses about our sin.

## Worship vs. entertainship

The dictionary's [definition of worship](#) is: *"reverence offered a divine being or supernatural power; also: an act of expressing such reverence."*

It's interesting that, even according to a secular dictionary, *reverence* is the definition of worship. Some thoughts on this:

- As evidenced in various cultures and generations, worship is not a one-size-fits-all experience. People find it easier to genuinely worship the Lord under different circumstances. So we need to be sensitive to that.
  - Classic hymns were not written for drums and electric guitars. Music is often written with specific instruments in mind—it makes a lot of difference. For instance, why don't we sing the national anthem with drums and electric guitars, or listen to Bach or Beethoven played with bag pipes?
  - Lyrics of many new songs lack accurate biblical doctrine—let alone any doctrine at all—and reverence for the Lord. It's worth noting that the doctrine in the lyrics of select old hymns is also unbiblical.
  - Do we as believers strive to be sensitive, respectful, and loving toward those whether older or younger than us who worship differently from ourselves? Or do we seek to establish our own form of worship as the only one in which God really honors?
  - Are we being honest with ourselves as to whether or not we are genuinely striving to worship in Spirit and in truth?
- 

[Comments?](#)